

## STATISTICALLY SPEAKING

Complied by: Scott N. Lowery

2015 Season Stats

### SOUTH (3-2)

			<u>2015 Schedule</u>	
First Downs	74	L	Montoursville	14-41
Rushing Yards	1085	W	Towanda	40-37 OT
Passing Yards	328	W	Canton	48-8
Total Offense	1413	L	Loyalsock	14-54
Fumbles	8	W	Bloomsburg	30-21
Fumbles Lost	3	@	Hughesville	
Opp. Fumbled Recovered	6		Cow. Valley	
Passes Intercepted	7	@	Muncy	
Passes Intercepted Against	1		Sayre	
Rushing Yards Allowed	853		Montgomery	
Passing Yards Allowed	589			
Total Yards Allowed	1442			
Yards Penalized	197			
Points Scored	146			
Points Allowed	161			

### SOUTH INDIVIDUAL LEADERS

<b><u>RUSHING</u></b>	Nate Koleter	595 yards	94 carries	6.3 avg.	
	Gideon Green	348 yards	71 carries	4.9 avg.	
	Ashton Martin	142 yards	34 carries	4.2 avg.	
	Hunter Finn	50 yards	6 carries	8.3 avg.	
	Keenan Holloway	2 yards	1 carry	2.0 avg.	
	Jacob Yoas	-2 yards	2 carries	-1.0 avg.	
	Chris Klem	-2 yards	1 carry	-2.0 avg.	
	Tommy Dunkleberger	-55 yards	12 carries	-4.6 avg.	
	Team	-5 yards	4 carries	-1.2 avg.	
<b><u>PASSING</u></b>	Tommy Dunkleberger	328 yards	27-59	3 TD	1 Intc.
	A.J. Flick	0 yards	0-1	0 TD	0 Intc.
<b><u>RECEIVING</u></b>	Aaron Guerrisky	107 yards	9 catches	0 TD	11.9 avg.
	Ashton Martin	88 yards	3 catches	0 TD	29.3 avg.
	Chevy Bolay	51 yards	3 catches	2 TD	17.0 avg.
	Gideon Green	40 yards	6 catches	1 TD	6.7 avg.
	Nate Koletar	32 yards	4 catches	0 TD	8.0 avg.
	Josh Wein	8 yards	1 catch	0 TD	8.0 avg.
	Pat West	2 yards	1 catch	0 TD	1.0 avg.

### **SCORING**

	TD	PAT	FG	PTS
Nate Koletar	12	0	0	72
Gideon Green	4	0	0	24
Kyle Betz	0	16	0	16
Chevy Bolay	2	2	0	14
Ashton Martin	2	0	0	12
Ben Johnson	1	0	0	6
Safety				2

### **DEFENSIVE LEADERS**

	Tackles	Assists
Gideon Green	19	17
Nate Koletar	13	13
Keenan Holloway	8	16
Ben Johnson	8	15
Patrick West	8	10

**PUNT RETURNS**

	ATT	YDS	AVG.
Aaron Guerrisky	3	25	8.3

**KICK RETURNS**

	ATT	YDS	AVG.
Aaron Guerrisky	6	119	19.8
Kyle Betz	6	105	17.5
Ashton Martin	5	69	13.8
Nate Koletar	2	35	17.5
Gideon Green	2	29	14.5
Hunter Finn	1	11	11.0
Chevy Bolay	1	7	7.0